# Introduction to Machine Learning

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# Outline

#### Introduction to Computer Vision

Common topics Mathematics: what and where?

# Feature Extraction from Images

Harris Corners SIFT Features

# ML Models in Computer Vision

What and where?

# OpenCV Matching Feature Descriptors



Computer Vision intersects with:

- Mathematics
- Machine Learning
- Artificial Intelligence
- Algorithms
- Signal Processing
- Computer Graphics
- Robotics



#### Graphics

Generate an image from scratch, using a known model

#### Vision

Understand contents of the image, build a scene model



 Computer Vision is a huge field and our talk is short and introductory

Let's go through the common topics and types of problems you might encounter, while studying the field



- First step: understand devices acquiring your data and how the image that you are processing is formed
- How? Compute the transformation matrices such that you can project the 3D points in world coordinates into the 2D image coordinates that you have



#### **Image Formation and Camera Models**

$$s \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \begin{bmatrix} f_x & 0 & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & r_{13} & t_1 \\ r_{21} & r_{22} & r_{23} & t_2 \\ r_{31} & r_{32} & r_{33} & t_3 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$$





What can we do with multiple cameras?





<sup>1</sup> http://vision.ucsd.edu/~manu/research.html

# **Multiview Geometry: 3D Reconstruction**

What can we do with multiple cameras?



2 http://carlos-hernandez.org/research.html

- Prerequisite: finding common points in series of images
- Solution: feature extraction and feature matching

Breakthrough by David Lowe in '99: SIFT features



Developed in '88, by C. Harris and M. Stephens<sup>3</sup>

Find difference in intensity, in all directions, for point (u, v)

$$E(u, v) = \sum_{x, y} \underbrace{w(x, y)}_{\text{window function}} \underbrace{[I(x+u, y+v)]}_{\text{shifted intensity}} - \underbrace{I(x, y)}_{\text{intensity}}]^2$$



<sup>3</sup>http://www.bmva.org/bmvc/1988/avc-88-023.pdf

OpenCV already has it (see practice section)

Some sample results you can get:





<sup>4</sup>image from OpenCV tutorial

 SIFT features are probably one of the most important breakthroughs in the field

- For any object, there are definitely many interesting points that one can consider unique. So which ones should we consider?
- SIFT features identifies in an image those feature vectors that are invariant to scaling, rotation or translation



High-level overview of the stages <sup>5</sup>



5 http://www.cs.berkeley.edu/~malik/cs294/lowe-ijcv04.pdf

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High-level overview of the stages <sup>5</sup>

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- Keypoint localization: a model is fit to determine location and scale and stable keypoints are kept



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- Orientation assignment: orientation is assigned to each keypoint, based on local image gradient direction
- Keypoint descriptor: around each keypoint, local information is transformed into a representation tolerant to shape distortion or illumination change



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What can we compute using this setup?





# Stereo Matching: Disparity Map

Disparity map: sensing depth





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# **Image Segmentation**

 Partition an image into multiple segments. Simplify the image and make it easier to analyze





7 Jianbo Shi, http://cis.upenn.edu/~jshi

## Image Segmentation: Algorithms

# Graph Cuts!





<sup>&</sup>lt;sup>8</sup>Jianbo Shi, http://cis.upenn.edu/~jshi

- Mean Shift Filtering
- Clustering using Gaussian Mixture Models



### Estimates 3D structure from sequence of 2D images





9 http://www.tnt.uni-hannover.de/

#### **Reverse Part: Motion Estimation**

The reverse problem is an ill-posed problem, as it requires estimating 3D motion from 2D images



 You're using the technique every time you watch a movie, as video compression determines motion vectors for motion compensation



<sup>10</sup>http://xiph.org/~xiphmont/demo/theora/demo2.html

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 you need some domain specific knowledge at first



Maybe not as much ML so far as you might have expected - you need some domain specific knowledge at first

 But there's plenty of it: object tracking, object recognition, hollistic scene understanding, image reconstruction and many others



# **Object Tracking: Particle Filters**

Hidden Markov Model





<sup>11</sup>http://en.wikipedia.org/wiki/Particle\_filter

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Hidden Markov Model



- State is described through a set of particles
- Alternating steps: prediction, update (measurement)



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# **Object Tracking: Particle Filters**

Hidden Markov Model



- State is described through a set of particles
- Alternating steps: prediction, update (measurement)
- Several lines of code at most!
- Motivating example, for studying them in-depth: https://www.youtube.com/watch?v=B4ianyQTnCE



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- Step 2: what kind of cars are in this image?
- Step 3: where are the cars in this image?



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- Do the same for a "negative" training set



# **Object Recognition: Histograms by Visual Words**





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$$P(y = (\text{has car})) \prod_i P(w_i|y = (\text{has car}))$$



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# Nice read about visual words and their applications

http://luthuli.cs.uiuc.edu/~daf/courses/CS-498-DAF-PS/IRBG.pdf



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Solving remaining steps, is a fairly tough task



# ImageNet Competition (yearly) <sup>12</sup>



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- 72%, 2010
- 74%, 2011
- 85%, 2012



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- 72%, 2010
- 74%, 2011
- 85%, 2012
- Guess the technology used in 2012!



12 http://www.image-net.org/

Questions?



Questions?

Next: let's play a bit with OpenCV in python



Hope you had fun and learned more about ML!

Feel free to keep in touch, come back with questions, feedback, ideas or anything else. Thanks for attending!

