

# FIFA Online Services Team – Tools Engineer

**Title:**FIFAOnline Services Team – Tools Engineer Internship

**Location:**Romania - Bucharest

**Contract Type:** Temporary

- April – June – Part time working hours (flexible and to be confirmed)
- July – September – Full time working schedule

## **About EA:**

ENTERTAINING IS OUR PASSION

EA was founded over 30 years ago by individuals with a deep passion for making games. Many things have changed over the years as the gaming industry—and the company—has expanded immensely, but we are still driven by the same passion for developing, publishing, and distributing the world's best games.

Gaming has come a long way from Pac-Man & Space Invaders to modern EA Favorites like Burnout, Battlefield, Mercenaries, Dead Space, Spore, FIFA, Madden, Need for Speed and the world's most successful game franchise, The Sims. Fuelled by our talented staff at locations right across the Globe we are united in our passion to continue shaping the future of interactive entertainment. Together we can make a difference.

### **About EA Sports and FIFA team**

EA SPORTS is one of the leading sports entertainment brands in the world, with top-selling videogame franchises, award-winning interactive technology, fan programs and cross-platform digital experiences. EA SPORTS creates connected experiences that ignite the emotion of sports through industry-leading sports videogames, including FIFA Soccer, Madden NFL football, NHL® hockey, NBA LIVE basketball, NCAA® Football, Tiger Woods PGA TOUR® golf, SSX, and Fight Night boxing. For more information about EA SPORTS, including news, video, blogs, forums and game apps, please visit [www.easports.com](http://www.easports.com).

FIFA Soccer is the most popular and best-selling sports video game in the world, winning more than 150 awards the past three years and selling more than 100 million units lifetime-to-date. Year after year, FIFA Soccer delivers unmatched emotion, quality and authenticity to millions of fans of "the beautiful game." FIFA Soccer 12 was chosen Best Sports Game by E3 Game Critics for 2011 and once again will deliver the best sports experience no matter how or where you want to play.

## **Position Summary:**

The latest generation of consoles and growth of broadband internet connectivity has changed the way people play games. Where gaming used to be a more solitary experience it has now become expected for most games to include a significant online experience. People are playing cooperatively with or competitively against other gamers from all over the world, climbing leaderboards, joining clans, sharing content, comparing stats, and showing off achievements.

FIFA is seeking a talented and enthusiastic tools engineer intern to join the FIFA Online Services team and help bring soccer games to millions of fans online. The candidate would be working with a team of server developers, live operators, and the FIFA game team, to imagine, design, plan and build the next generation of online features for FIFA, and make them accessible to a wide variety of platforms and services. If you love soccer and want to work on massive online games, this is the team for you.

# FIFA Online Services Team – Tools Engineer

## **Key Responsibilities:**

- Supporting multiple clients, including server development team, live operations team, systems operations team, and QA.
- Creating tools and pipelines that support server development and live support.
- Integrating with internal and 3rd party libraries and services.
- Ensuring all deliverables and dependencies are bug free, within metrics budgets and on time.

## **Job Qualifications:**

### **Mandatory Skills**

- HTML/Ajax/javascript/jQuery experience or at least knowledge of how it works
- C# with at minimum .Net 3.0, preferred .Net 4+
- Good knowledge of SQL in general, MySQL preferred, MS SQL or Oracle
- ASP.Net knowledge is a plus
- Understanding of Java

### **Educational Requirements:**

- Must be studying towards Bachelor or Master level degree in Computer Science or Informatics