

# Quantum Computation and Cryptography

## Day 4

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# Part II

## Quantum algorithms

## Second problem - Simon's problem

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How many calls to  $f$  do we need, to determine type with high probability?

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This is actually optimal, so: #calls to  $f = \Omega(2^{N/2})$

# Quantum case

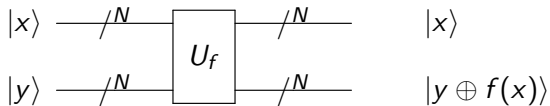
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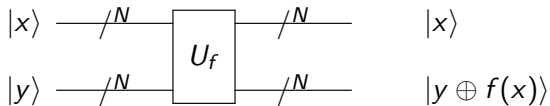
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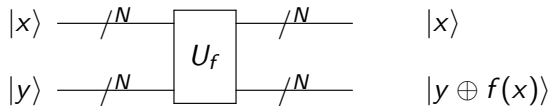


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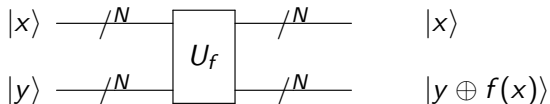
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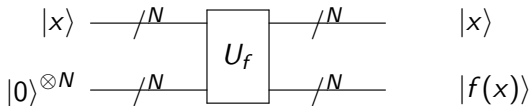
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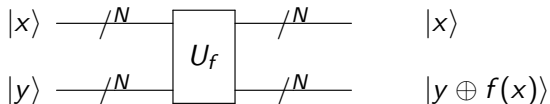
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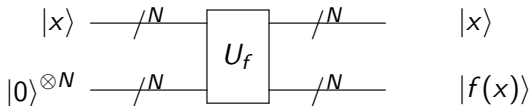
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Call the upper part register 1 and the lower part register 2



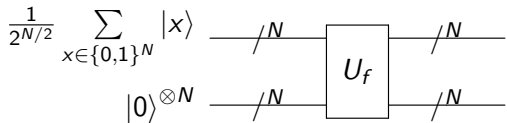
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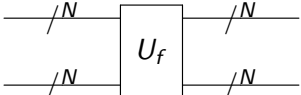
Suppose we put a superposition over all  $x$ 's in the first register

$$\frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle \quad \begin{array}{c} \text{---} /N \text{---} \\ \text{---} /N \text{---} \end{array} \quad \begin{array}{c} \boxed{U_f} \\ \text{---} /N \text{---} \\ \text{---} /N \text{---} \end{array} \quad \begin{array}{c} \text{---} /N \text{---} \\ \text{---} /N \text{---} \end{array} \quad \frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle |f(x)\rangle$$

The diagram illustrates a quantum circuit. On the left, two input registers are shown. The top register is in a superposition state  $\frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle$  and is labeled with  $/N$ . The bottom register is in the state  $|0\rangle^{\otimes N}$  and is also labeled with  $/N$ . These two registers enter a unitary operation box labeled  $U_f$ . On the right, the two registers emerge from the box. The top register is still labeled with  $/N$ , and the bottom register is labeled with  $/N$ . The final state of the system is  $\frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle |f(x)\rangle$ .

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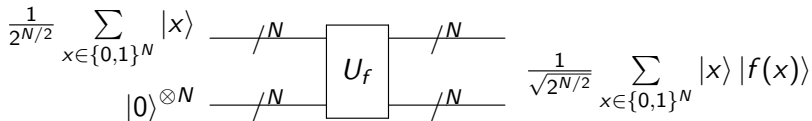
$$\frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle \quad |0\rangle^{\otimes N} \quad \xrightarrow{U_f} \quad \frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle |f(x)\rangle$$


Suppose the function is *2-to-1*

What do we get if we measure the second register?

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The diagram shows a quantum circuit with two registers. The first register starts with a superposition state  $\frac{1}{2^{N/2}} \sum_{x \in \{0,1\}^N} |x\rangle$ . The second register starts with the state  $|0\rangle^{\otimes N}$ . Both registers pass through a unitary operation  $U_f$ . The output of the circuit is a state where the first register is  $\frac{1}{\sqrt{2^{N/2}}} \sum_{x \in \{0,1\}^N} |x\rangle$  and the second register is  $|f(x)\rangle$ .

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If we do the whole thing again, we get an  $r'$  (likely  $r' \neq r$ ):

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## Quantum case

$$\frac{1}{\sqrt{2}} \frac{1}{2^{N/2}} \sum_{y \in \{0,1\}^N} ((-1)^{z \cdot y} + (-1)^{(z \oplus s) \cdot y}) |y\rangle$$

Well, we'll get some  $|r\rangle$  with the property that:

$$z \cdot r = (z \oplus s) \cdot r$$

$$z \cdot r = z \cdot r \oplus s \cdot r$$

$$s \cdot r = 0$$

Our measurement outcome is some **random**  $r$  such that:

$$s \cdot r = 0$$

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What if we do this  $O(N)$  times?



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Exponential speed-up!

Questions so far?



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But first a short primer on RSA

# Public-key crypto 101

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You need to securely send your payment details (card number etc)



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Eavesdropper should not be able to decrypt (even partially)  
encrypted messages

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We don't know! But it's strongly believed that they do

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For some group element  $g$ , we can efficiently find it's inverse, i.e.

$$h \text{ such that } hg = 1 \pmod N$$

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Well just factor  $N$  and recover  $P$  and  $Q$

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But there is a quantum algorithm! (Shor's algorithm)

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The order of an element always divides  $(P - 1)(Q - 1)$

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The order of an element always divides  $(P - 1)(Q - 1)$

Suppose we take a few elements and compute their orders.  
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# Factoring

Consider again the group  $\mathcal{G}$   
(of order  $(P - 1)(Q - 1)$ )

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Familiar?



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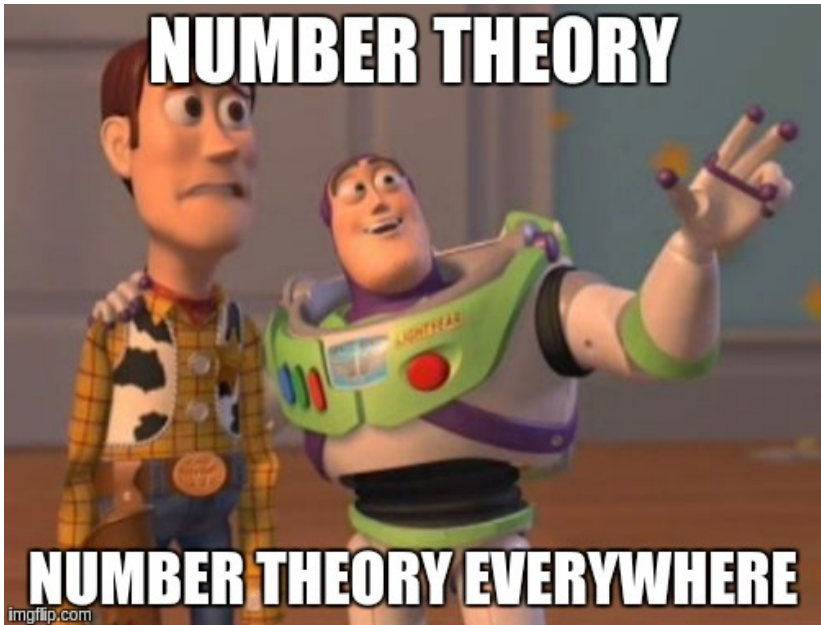
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We can find  $k!$

**NUMBER THEORY**



imgflip.com

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So they are insecure against a quantum computer!

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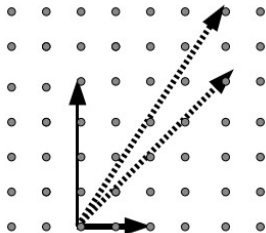
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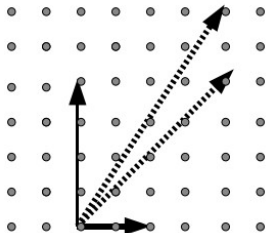
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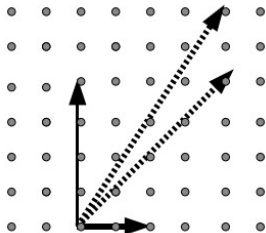


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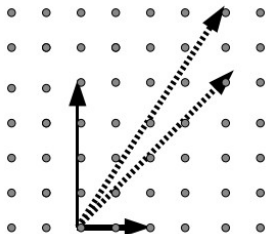
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Shortest vector problem:

**Input:** a basis to a lattice

**Output:** shortest vector in the lattice

# Food for thought

A quantum computer can do anything a classical computer can do  
(at least equally as efficient)

To simulate a classical computer, it can work only in the  
computational basis  
(without superpositions)

But all operations would still have to be reversible  
(because of unitarity)

So can't we just make an efficient circuit for multiplying two  
numbers and run it in reverse?

## Useful resources and references

- **Pollard's rho algorithm** - [http://en.wikipedia.org/wiki/Pollard%27s\\_rho\\_algorithm](http://en.wikipedia.org/wiki/Pollard%27s_rho_algorithm)
- **A nice overview of quantum algorithms** - <http://www.nature.com/articles/npjqi201523>
- **Efficient circuit implementation of Shor's algorithm** - <http://arxiv.org/pdf/quant-ph/0205095v3.pdf>
- **Scott Aaronson explaining Simon, Shor, RSA and other stuff :)** - <http://web.de.mit.edu/public/courses/6/6.045/2015spring/>
- **Breaking symmetric key crypto using Simon's algorithm** - <http://arxiv.org/abs/1602.05973>
- Image on slide 11 (buying an app) - <http://cdn2.iconfinder.com/data/icons/shopping-e-commerce-3/512/mobile-finger-512.png>
- Image on slide 23 (lattice) - <http://courses.cs.washington.edu/courses/cse522/04au/notes/lect18.pdf>